

Requirements for the Conference Book of Proceedings¹

As announced in the call for papers, the full paper of a presenting author will be published in the conference proceedings on the condition that the manuscript is submitted by 31 January 2025.

If you are a presenting author, please, submit your manuscript in a Word.docx document as an email attachment sent to icdd@mte.eu, and use APA 7th citation format. The maximum character count is 40.000 (with spaces) including the references. All authors are kindly requested to adhere to the requirements demonstrated in the template below.

Useful links:

<https://apastyle.apa.org/style-grammar-guidelines/references/examples/edited-book-chapter-references>

<https://www.scribbr.com/citation/generator/apa/>

Conference Proceedings Paper Template

Title of the Paper

The title of the paper should be centred, bold, and in Times New Roman, 14-point font.

Author(s)

Name of the author(s), affiliation(s), and contact information should be centred and in Times New Roman, 12-point font.

Abstract

The abstract should be a concise summary of the paper, no longer than 250 words. It should provide an overview of the main points and findings of the research.

Keywords

Up to 5 keywords should be provided, separated by commas.

1. Introduction

The introduction should present the background of the research and outline the research problem, questions, and objectives.

2. Theoretical Framework

This section should explain the theoretical perspectives used in the research and provide a review of relevant literature.

¹ For ICDD 2024 presenters only (see the detailed Programme).

3. Analysis

In this section, the author should present the main analysis, including methodology, results, and interpretation of the findings.

4. Discussion

This section should discuss the implications of the findings in relation to the existing literature and the research question.

5. Conclusion

The conclusion should summarize the key points of the paper and suggest directions for future research.

References

References should follow the APA 7th edition format. Below is an example reference list.

Sample Paragraph with In-text Citations

Examples of research into how technology effects dance have been published for over a decade. Anker's *Digital Dance* (2008) is only one of the increasingly numerous publications centred around the topic of dance and technology or digitalization. Li & Wong (2023) reflected on the dance education aspect of the challenges of the digital era. Nogueira et al. (2024) have recently published their systematic review on how machine learning can enhance creativity in dance. According to Dechamma (2024, 1), due to technology, we can witness the “unexpected duet of beats and bytes ... sculpting the next era of performance art.” Dance performances are not only supported by technological processing tools, but digital technology and artificial intelligence (AI) have become integral parts of many choreographies and performances. Being aware of dancers' concerns related to technology use, independent artist and university lecturer Kerry Francksen (2018) suggests that dancers should be open to accepting the opportunities offered by digital technology in performances. She argues for embracing technology when stating her standpoint: “I propose that technology can offer a dancer exciting opportunities to transform the ways in which she creates movement” (Francksen, 2018, p. 62). The intersection of dance art and technology has been explored by various artists, including Wayne McGregor. In a video published by Google Arts & Culture (2019, 1:08), he calls the intersection between art and AI a “marriage” to inspire something absolutely new. Contrary to its title, which suggests ‘disruption’, Yang's (2023, Discrete Figures) blog post is also celebrating the new advancements of motion capture technology and AI algorithms as tools “to create mesmerizing, dynamic visualizations of dance movements.”

Sample (End of Document) Reference List (APA 7th edition)

Anker, V. (2008). *Digital dance: The effects of interaction between new technologies and dance performance*. VDM Verlag.

Dechamma, V. (2024, September 27). Dance with Technology: Exploring the Impact of Technology on Modern Dance. *Jumpstart Magazine*. <https://www.jumpstartmag.com/dance-with-technology-exploring-the-impact-of-technology-on-modern-dance/>

- Francksen, K. (2018). The implications of technology in dance: A dancer's perspective of moving in media-rich environments. In: S. Whatley, R. Cisneros, & A. Sabiescu (Eds.), *Digital Echoes*. Palgrave Macmillan, Cham. https://doi.org/10.1007/978-3-319-73817-8_4
- Google Arts & Culture. (2019, November 20). *LIVING ARCHIVE: AI Experiment with WAYNE MCGREGOR* / Google Arts & Culture [Video]. YouTube. <https://www.youtube.com/watch?v=Hd3BDvfmg4k>
- Li, Z. & Wong, K.K. (2023). Challenges and opportunities: Dance education in the digital era. In: C. Hong, & W.W.K. Ma (Eds.), *Applied Degree Education and the Shape of Things to Come. Lecture Notes in Educational Technology*. Springer, Singapore. https://doi.org/10.1007/978-981-19-9315-2_2
- Nogueira, M. R., Menezes, P., & Maçãs de Carvalho, J. (2024). Exploring the impact of machine learning on dance performance: a systematic review. *International Journal of Performance Arts and Digital Media*, 20(1), 60–109. <https://doi.org/10.1080/14794713.2024.2338927>
- Yang, Y. (2023, December 19). In what ways is AI disrupting the dance industry? [Blog post]. *AMT Lab @ CMU*. <https://amt-lab.org/blog/2023/12/in-what-ways-is-ai-disrupting-the-dance-industry>